































<pre>C - Pointer Operations Continued char x = `A'; char *pt; char array[10];</pre>			
		žx	produces a pointer to x.
		pt = &x	sets pt pointing to x.
pt = 0	Assigns "null" pointer to pt.		
pt == 0	Checks to see if pt is NULL.		
*pt	references the value pointed to by pt, type is char.		
*pt = v	stores the value v in the location pointed to by pt, v has type char.		
ot = array	points to first element in array.		
'pt = `B'	first element in array assigned value ASCII B.		
pt+5	points to 6 th element of the array: array[5].		





































